

**UČNI NAČRT PREDMETA / COURSE SYLLABUS**

**Predmet:** Internet stvari in kiberfizični sistemi  
**Course title:** Internet of Things and Cyber-Physical Systems

Študijski program in stopnja Study programme and level	Študijska smer Study field	Letnik Academic year	Semester Semester
Informatika v sodobni družbi, visokošolski strokovni študijski program prve stopnje	-	Drugi	Četrtri
Informatics in Contemporary Society, first cycle Professional Study Programme	-	Second	Fourth

**Vrsta predmeta / Course type** Izbirni / Elective

**Univerzitetna koda predmeta / University course code:** 1-ISD-VS-IP-ISKS-2020-05-14

Predavanja Lectures	Seminar Seminar	Vaje Tutorial	Klinične vaje work	Druge oblike študija	Samost. delo Individ. work	ECTS
30	-	45	-	-	105	6

**Nosilec predmeta / Lecturer:** prof. dr. Andrej Škraba, izr. prof. dr. Davorin Kofjač

**Jeziki / Languages:**  
**Predavanja / Lectures:** Slovenski / Slovenian  
**Vaje / Tutorial:** Slovenski / Slovenian

**Pogoji za vključitev v delo oz. za opravljanje študijskih obveznosti:**

Pogoj za vključitev v delo je vpis v 2. letnik oz. 3. letnik študija.

**Prerequisites:**

The condition for attendance is enrolment in the 2nd year or in the 3rd year of studies.

**Vsebina:**

- Definicija interneta stvari in kiberfizičnih sistemov
- Node.js na operacijskem sistemu Linux in ARM strojni opremi
- Spletno integrirano razvojno okolje cloud9
- Arduino mikrokontroler in Firmata
- IoT Modul ESP32
- Programski jezik JavaScript / ECMA Script
- Interakcija s strojno opremo preko mehanizma zahtev/odgovor

**Content (Syllabus outline):**

- Definition of Internet of Things and Cyber-physical Systems (CPS and IoT)
- Node.js on Linux operational system and ARM hardware
- Web Integrated Development Environment cloud9
- Arduino microcontroller and Firmata
- IoT Modul ESP32
- JavaScript / ECMA Script programming language
- Interaction with hardware via request/response mechanism

- Interakcija s strojno opremo preko spletnega vtičnika
- MQTT protokol
- Iskanje v omrežjih
- Razvoj grafičnega uporabniškega vmesnika
- Branje in pisanje na digitalnih vhodno/izhodnih priključkih
- Objektno orientirani razvoj interaktivnih grafov za prikazovanje podatkov v realnem času
- Branje in pisanje na analognih vhodno/izhodnih priključkih
- Serijski, I2C, SPI protokoli
- Senzorji in aktuatorji
- Upravljanje enosmernega motorja s H-krmiljem
- Opis kontrole pozicije enosmernega motorja
- Razvoj kontrolnih sistemov v okolju interneta stvari
- Uporaba oblračnih tehnologij
- Uporaba družbenih omrežij za upravljanje interneta stvari in kiberfizičnih sistemov
- Opis primerov uporabe na področju informacijskih sistemov v organizacijah

- Interaction with hardware with web socket
- MQTT protocol
- Network search
- Development of Graphical User Interface
- Reading and writing on digital I/O pins
- Object oriented development of interactive charts for data visualization in real time
- Reading and writing of analog I/O pins
- Serial, I2C and SPI protocols
- Sensors and actuators
- Control of DC motor with H-bridge
- Description of DC motor position control problem
- Development of control systems in the Internet of Things landscape
- Application of cloud technologies
- Application of social media for control of Internet of Things and Cyber-physical Systems
- Description of the applications in the framework of organizational information systems

#### Temeljni literatura in viri / Readings:

- Lakhwani, K., Gianey, H. K., Wireko, J. K. & Hiran, K. K. (2020). *Internet of Things (IoT): Principles, Paradigms and Applications of IoT*. BPB Publications.
- Alur, R. (2015). *Principles of Cyber-Physical Systems*. MIT Press.
- Rowland, C., Goodman, E., Charlier, M., Light A. & Lui, A. (2015). *Designing Connected Products: UX for the Consumer Internet of Things*. O'Reilly Media.
- Kranz, M. (2016). *Building the Internet of Things: Implement New Business Models, Disrupt Competitors, Transform Your Industry*. Wiley.

#### Cilji in kompetence:

*Učna enota prispeva k razvoju naslednjih splošnih in predmetno-specifičnih kompetenc:*

##### Splošne kompetence:

- Razumevanje informatizacije z implementacijo celovitih informacijskih rešitev in e-poslovanja v praksi.
- Razumevanje in uporaba računalniških sistemov in arhitektur.

#### Objectives and competences:

*The instructional unit contributes to the development of the following general and subject-specific competences:*

##### General competences:

- Understanding of informatisation with the implementation of comprehensive information and e - business solutions in practice.
- Understanding and use of computer systems and architectures.

*Predmetno-specifične kompetence:*

- Pridobljeno znanje s hitro razvijajočega področja interneta stvari in kiberfizičnih sistemov, ki bo omogočilo takojšnjo uvedbo rešitev v obstoječe informacijske sisteme izbranih organizacij.
- Spoznanje osnovnih pojmov in gradnikov, ki niso neposredno s področja klasičnih organizacijskih informacijskih sistemov vendar pa so le-ti ključni za razumevanje interneta stvari in kiberfizičnih sistemov.
- Pridobljeno praktično in teoretično znanje, ki bo slušateljem omogočilo zasnovo novih informacijskih sistemov v okolju industrije 4.0

*Subject-specific competences:*

- Acquired knowledge in the fast evolving field of Internet of Things and Cyber-physical systems, which will enable the student to instantly implement solutions into the existent organizational information systems.
- Acquired knowledge about basic technological building blocks that are necessary for understanding of Internet of Things and Cyber-physical systems.
- Acquired practical and theoretical knowledge that will enable students to design and create new information systems in the Industry 4.0 landscape.

**Predvideni študijski rezultati:**

Znanje in razumevanje:

*Študent/študentka:*

- razume osnovne principe delovanja in zasnove interneta stvari in kiberfizičnih sistemov
- pozna ključne tehnologije potrebne za uspešno realizacijo projektov interneta stvari in kiberfizičnih sistemov
- razume teoretični opis kontrolnega sistema upravljanja interneta stvari in kiberfizičnih sistemov
- pridobi znanja o programiranju za upravljanje z aktuatorji in delo s senzorji
- pridobi znanje za uspešno uvedbo interneta stvari in kiberfizičnih sistemov v organizacijski informacijski sistem
- pridobi znanje o uvedbi projektov v realnem okolju na različnih področjih aplikacije

Prenesljive/ključne spretnosti in drugi atributi:

**Intended learning outcomes:**

Knowledge and understanding:

*The student:*

- understands the basic operational and design principles of Internet of Things and Cyber-physical Systems
- understands the key technologies that are needed for successful realization of Internet of Things and Cyber-physical Systems projects
- understands a theoretical description of control system and control of Internet of Things and Cyber-physical Systems
- acquires the knowledge about programming for application of actuators and sensors
- acquires the knowledge for successful introduction of Internet of Things and Cyber-physical Systems into organizational systems
- acquires the knowledge about the project realization in the real-world environment.

Transferable/Key Skills and other attributes:

- acquired knowledge will enable the students to implement Internet of Things and Cyber-physical Systems solutions

- pridobljeno znanje bo slušateljem omogočilo takojšnjo uvedbo interneta stvari in kiberfizičnih sistemov v informacijski sistem izbrane organizacije

into the existing organizational information system

**Metode poučevanja in učenja:**

- predavanja v opremljeni računalniški predavalnici
- vaje

**Learning and teaching methods:**

- lectures in computer lecture room
- tutorials

Delež (v %) /

Weight (in %)

**Načini ocenjevanja:**

**Assessment:**

Način (pisni izpit, ustno izpraševanje, naloge, projekt):	Delež (v %) / Weight (in %)	Type (examination, oral, coursework, project):
• pisni izpit	80	• written exam
• seminarska naloga	20	• seminar work

**Reference nosilca / Lecturer's references:**

- KOLOŽVARI, Andrej, STOJANOVIĆ, Radovan, ZUPAN, Anton, SEMENKIN, Eugene S., STANOVOV, Vladimir V., KOFJAČ, Davorin, ŠKRABA, Andrej. Speech-recognition cloud harvesting for improving the navigation of cyber-physical wheelchairs for disabled persons. *Microprocessors and microsystems*, 2019, vol. 69, str. 179-187.
- Škraba, Andrej, Stanovov, Vladimir, Semenkin, Eugene. Development of control systems kit for study of PID controller in the framework of cyber-physical systems. *IOP Conference Series: Materials Science And Engineering*, 2020, 734, 012105. doi: 10.1088/1757-899x/734/1/012105
- ŠKRABA, Andrej, STANOVOV, Vladimir V., SEMENKIN, Eugene S. Modelling of DC motor and educational application in cyber-physical systems. V: *International Workshop "Advanced Technologies in Material Science, Mechanical and Automation Engineering - MIP: Engineering - 2019"* 4-6 April 2019, Krasnoyarsk, Russian Federation. Bristol: IOP, 2019. Vol. 537, 7 str., ilustr. *IOP conference series, Materials science and engineering*, vol. 537.
- ŠKRABA, Andrej, STANOVOV, Vladimir V., SEMENKIN, Eugene S., KOLOŽVARI, Andrej, KOFJAČ, Davorin. Development of algorithm for combination of cloud services for speech control of cyber-physical systems. *International Journal on Information Technologies and Security*, 2018, vol. 10, no. 1, str. 73-82.
- KOFJAČ, Davorin, STOJANOVIĆ, Radovan, KOLOŽVARI, Andrej, ŠKRABA, Andrej. Designing a low-cost real-time group heart rate monitoring system. *Microprocessors and microsystems*, 2018, vol. 63, str. 75-84
- ŠKRABA, Andrej, STOJANOVIĆ, Radovan, ZUPAN, Anton, KOLOŽVARI, Andrej, KOFJAČ, Davorin. Speech-controlled cloud-based wheelchair platform for disabled persons. *Microprocessors and microsystems*, ISSN 0141-9331. [Print ed.], nov. 2015, vol. 39, no. 8, pp. 819-828. <http://www.sciencedirect.com/science/article/pii/S0141933115001581>, doi: 10.1016/j.micpro.2015.10.004.